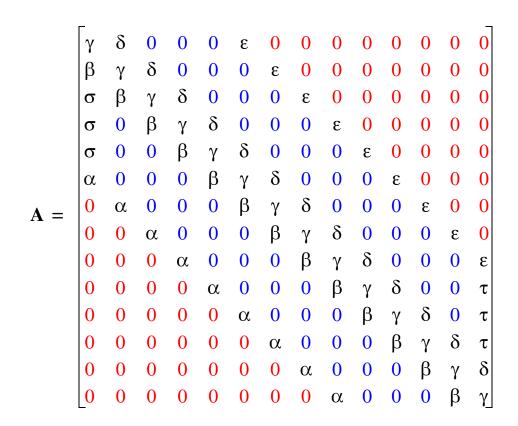
## LECTURE 19

## **ITERATIVE SOLUTIONS TO LINEAR ALGEBRAIC EQUATIONS**

- As finer discretizations are being applied with Finite Difference and Finite Element codes:
  - Matrices are becoming increasingly larger
  - Density of matrices is becoming increasingly smaller
- Banded storage direct solution algorithms no longer remain attractive as solvers for very large systems of simultaneous equations

#### **Example**

• For a typical Finite Difference or Finite Element code, the resulting algebraic equations have between 5 and 10 nonzero entries per matrix row (i.e. per algebraic equation associated with each node)



- Banded compact matrix density
  - *Storage* required for *banded compact storage mode* equals *NM* where *N* = size of the matrix, and *M* = full bandwidth
  - *Total nonzero entries in the matrix* assuming (a typical estimate of) 5 non-zero entries per matrix row = 5N
  - Banded compact matrix density = the ratio of actual nonzero entries to entries stored in banded compact mode

Banded compact matrix density 
$$= \frac{Actual \ nonzero \ entries}{Banded \ storage} = \frac{5N}{NM} = \frac{5}{M}$$

N	М	Compact Matrix Density
100	20	0.25
10,000	200	0.025
10 <sup>6</sup>	2,000	0.0025
25×10 <sup>6</sup>	10,000	0.0005

• Thus with the increasing size of problems/applications and the decreasing matrix densities, iterative methods are becoming increasingly popular/better alternatives!

# (Point) Jacobi Method - An Iterative Method

• Let's consider the following set of algebraic equations

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1$$
  

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2$$
  

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3$$

- Guess a set of values for  $X \rightarrow X^{[0]}$
- Now solve each equation for unknowns which correspond to the diagonal terms in A, using guessed values for all other unknowns:

$$x_{1}^{[1]} = \frac{b_{1} - a_{12}x_{2}^{[0]} - a_{13}x_{3}^{[0]}}{a_{11}}$$
$$x_{2}^{[1]} = \frac{b_{2} - a_{21}x_{1}^{[0]} - a_{23}x_{3}^{[0]}}{a_{22}}$$
$$x_{3}^{[1]} = \frac{b_{3} - a_{31}x_{1}^{[0]} - a_{32}x_{2}^{[0]}}{a_{33}}$$

- Arrive at a second estimate  $\rightarrow X^{[1]}$
- Continue procedure until you reach convergence (by comparing results of 2 consecutive iterations)
- This method is referred to as the (Point) Jacobi Method
- The (*Point*) Jacobi Method is formally described in vector notation as follows:
  - Define A as

#### $\mathbf{A} = \mathbf{D} - \mathbf{C}$

- Such that all diagonal elements of A are put into D
- Such that all off-diagonal elements of A are put into C
- The scheme is now defined as:

$$\mathbf{D} \mathbf{X}^{[k+1]} = \mathbf{C} \mathbf{X}^{[k]} + \mathbf{B} \qquad k \ge 0 \quad \Rightarrow$$

$$X^{[k+1]} = \mathbf{D}^{-1}\mathbf{C}X^{[k]} + \mathbf{D}^{-1}\mathbf{B}$$
  $k \ge 0$ 

• Recall that inversion of a diagonal matrix (to find  $D^{-1}$ ) is obtained simply by taking the reciprocal of each diagonal term

• The (*Point*) *Jacobi Method* method can be described in index notation as:

$$x_{i}^{[k+1]} = -\sum_{i=1, i \neq i}^{N} \frac{(a_{ij})}{(a_{ii})} x_{j}^{[k]} + \frac{b_{i}}{a_{ii}} \qquad 1 \le i \le N, \quad k \ge 0$$

- Advantage of iterative methods:
  - Each cycle  $O(N^2)$  operations for full storage mode
  - Therefore roundoff error only accrues during  $O(N^2)$  operations! This is much better than direct methods in which  $O(N^3)$  operations accrue much more error!
  - Since each cycle only produces an approximation for the next cycle, any error in a guess will be handled by the next cycle
  - We can consider roundoff error to accrue only during the *last* iteration
  - Algorithm can be readily implemented to operate only on non-zero entries in the matrix reducing both storage and computations dramatically when matrix density is low

• Total number of operations for full storage mode

 $O(N^2K)$  where K = number of cycles required for convergence

- Note that you don't a priori know the number of cycles, *K*, required to achieve a certain degree of convergence and therefore accuracy
- Total number of operations for sparse non-zero entry only storage mode

 $O(N\alpha K)$  where  $\alpha$  = number of non zero entries per equation

*K* = number of cycles required for convergence

- The operation count dramatically reduces for sparse storage modes and is only a function of the number of non-zero entries and the number of cycles. Note that α is not related to the size of the problem, *N*, but to the local grid structure and algorithm
- Iterative methods are ideally suited for
  - Very large matrices since they reduce the roundoff problem
  - Sparse but not banded matrices since they can reduce computational effort by not operating on zeroes
  - Very large sparse banded matrices due to efficiency

# <u>Example</u>

• Solve by point Jacobi method:

$$\begin{cases} 5x + y = 10\\ 2x + 3y = 4 \end{cases} \Rightarrow$$
$$\int 5x^{[k+1]} = 10 - y^{[k]}$$

$$\begin{cases} 3x^{[k+1]} = 4 - 2x^{[k]} \end{cases} \Rightarrow$$

$$\begin{cases} x^{[k+1]} = 2 - \frac{1}{5} y^{[k]} \\ y^{[k+1]} = \frac{4}{3} - \frac{2}{3} x^{[k]} \end{cases}$$

• Start with solution guess  $x^{[0]} = -1$ ,  $y^{[0]} = -1$  and start iterating on the solution

k	$x^{[k]}$	y <sup>[k]</sup>
0	-1	-1
1	2.20000	2.00000
2	1.60000	-0.13333
3	2.026666	0.26666
4	1.94666	-0.01777
5	2.00355	0.03555
:	:	:

• This is a converging process  $\rightarrow$  keep on going until the desired level of accuracy is achieved

k	$x^{[k]}$	<i>y</i> <sup>[<i>k</i>]</sup>
:	:	:
	2.00000	0.00000

#### Iterative convergence

- Is the  $(k+1)^{th}$  solution better than the  $k^{th}$  solution?
  - Iterative process can be convergent/divergent
- A *necessary* conditions for convergence is that the set be *diagonal*.
  - This requires that one of the coefficients in each of the equations be greater than all others and that this "strong coefficient" be contained in a different position in each equation.
  - We can re-arrange all strong elements onto diagonal positions by switching columns → this now makes the matrix *diagonal*.
- A sufficient condition to ensure convergence is that the matrix is diagonally dominant

$$|a_{ii}| > \sum_{\substack{j = 1 \ i \neq j}}^{N} |a_{ij}|, \quad i = 1, N$$

• There are less stringent conditions for convergence

- A poor first guess will prolong the iterative process but will not make it diverge if the matrix is such that convergence is assured.
  - Therefore better guesses will speed up the iterative process

# Criteria for ascertaining convergence

• Absolute convergence criteria

$$\left|x_{i}^{[k+1]} - x_{i}^{[k]}\right| \le \varepsilon \quad \text{for} \quad i = 1, N$$

- Where  $\varepsilon \equiv$  a user specified tolerance or accuracy
- The absolute convergence criteria is best used if you have a good idea of the magnitude of the  $x_i$ 's
- *Relative* convergence criteria

$$\left|\frac{x_i^{[k+1]} - x_i^{[k]}}{x_i^{[k]}}\right| \le \varepsilon$$

- This criteria is best used if the magnitude of the  $x_i$ 's are not known.
- There are also problems with this criteria if  $x_i \ge 0$

# (Point) Gauss Seidel Method

- This method is very similar to the *Jacobi* method except that *Gauss Seidel* uses the most recently computed values for *X* in its computations.
- Using all updated values of X increases the convergence rate (twice as fast as *Jacobi*)
- Consider the system

$$a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1$$
  

$$a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2$$
  

$$a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3$$

• Solve for the unknowns associated with diagonal terms as follows

$$x_{1}^{[k+1]} = \frac{b_{1} - a_{12}x_{2}^{[k]} - a_{13}x_{3}^{[k]}}{a_{11}}$$
$$x_{2}^{[k+1]} = \frac{b_{2} - a_{21}x_{1}^{[k+1]} - a_{23}x_{3}^{[k]}}{a_{22}}$$
$$x_{3}^{[k+1]} = \frac{b_{3} - a_{31}x_{1}^{[k+1]} - a_{32}x_{2}^{[k+1]}}{a_{33}}$$

- The Gauss Seidel method is formally described in vector form as
  - Define A as

### $\mathbf{A} = \mathbf{D} - \mathbf{L} - \mathbf{U}$

- Put diagonal elements of A into D
- Put negative of elements of A below the diagonal into L
- Put negative of elements of A above the diagonal into U
- Scheme is then defined as:

$$\mathbf{D}\mathbf{X}^{[k+1]} = \mathbf{L}\mathbf{X}^{[k+1]} + \mathbf{U}\mathbf{X}^{[k]} + \mathbf{B} , \qquad k \ge 0 \qquad \Rightarrow$$

$$X^{[k+1]} = \mathbf{D}^{-1}\mathbf{L}X^{[k+1]} + \mathbf{D}^{-1}\mathbf{U}X^{[k]} + \mathbf{D}^{-1}\mathbf{B}$$
,  $k \ge 0$ 

• The Gauss Seidel method is formally described using index notation as

$$x_{i}^{[k+1]} = -\sum_{j=1}^{i-1} \frac{a_{ij}}{a_{ii}} x_{j}^{[k+1]} - \sum_{j=i+1}^{N} \frac{a_{ij}}{a_{ii}} x_{j}^{[k]} + \frac{b_{i}}{a_{ii}}, \quad 1 \le i \le N, \quad k \ge 0$$

### Point Relaxation Methods (Successive/Systematic (Over) Relaxation - SOR)

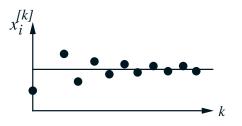
• The *SOR* approach improves the calculated values at the  $k + 1^{th}$  iteration using *Gauss-Seidel* by calculating a weighted average of the  $k^{th}$  and  $k + 1^{th}$  iterations and using this for the next iteration

$$x_i^{[k+1]} = \lambda x_i^{[k+1]*} + (1-\lambda) x_i^{[k]}$$

- Where  $x_i^{[k+1]*}$  is the value obtained from the current *Gauss-Seidel* iteration
- $\lambda$  is the relaxation factor which must be specified
- Ranges of  $\lambda$  values
  - $\lambda$  ranges between  $0 < \lambda < 2$ 
    - $\lambda = 1 \rightarrow Gauss-Seidel$
    - $0 < \lambda < 1 \rightarrow Under-relaxation$
    - $1 < \lambda < 2 \rightarrow Over-relaxation$

## • Under-relaxation $\rightarrow 0 < \lambda < 1$

- The current value is a weighted average of current *Gauss-Seidel* value and the value from the previous iteration
- Typically used to make a non-convergent process converge
- Can also be useful in speeding up convergence when the solutions oscillate about the converged solution



- **Over-relaxation**  $\rightarrow 1 < \lambda < 2$ 
  - The current value is extrapolated beyond the Gauss-Seidel value
  - Typically used to accelerate an already convergent process
  - For  $\lambda > 2$ , the process diverges
- For a diagonally dominant matrix, *SOR* will always converge for  $0 < \lambda < 2$

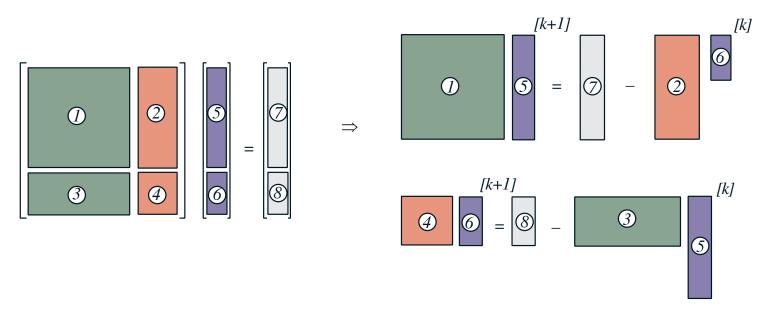
- Selection of an optimal  $\lambda$  value is quite complex
  - Depends on the characteristics of the matrix
  - Certain "classes" of problems will have optimal ranges
  - Trial and error is very useful
  - We can apply different values of  $\lambda$  for different blocks within a matrix which exhibit significantly different characteristics (different blocks in matrix may be associated with different p.d.e.'s in a coupled system)

# **Application of Gauss-Seidel to Non-Linear Equations**

- *Gauss-Seidel (with relaxation)* is a very popular method to solve for systems of nonlinear equations
- Notes:
  - Multiple solutions exist for nonlinear equations
  - There *must* be linear components included in the equations such that a diagonal is formed
- No general theory on iterative convergence is available for nonlinear equations

# **Block Iterative Methods**

- Instead of operating on a point by point basis, we solve simultaneously for entire groups of unknowns using direct methods
- Partition the coefficient matrix into blocks. All elements in the block are then solved in one step using a direct method



# **Direct/Iterative Methods**

• Can correct errors due to roundoff in direct solutions by applying an iterative solution after the direct solution has been implemented.